

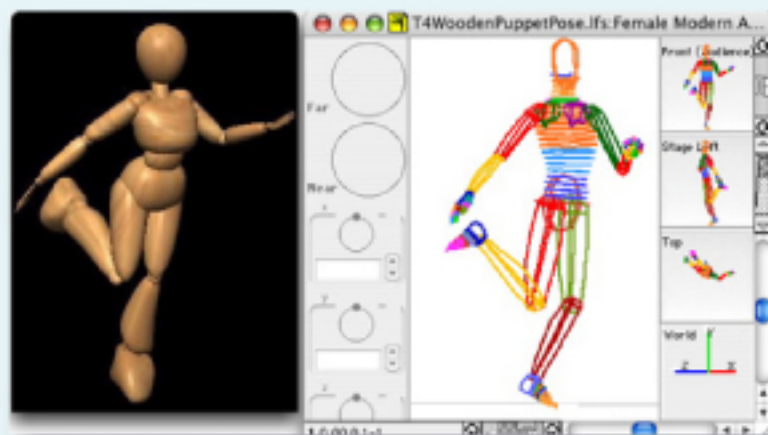
Janet Randell

DanceForms

As a creative dance animator, Janet Randell has been attracted to DanceForms for many years. It enables her to explore the limitless possibilities available in digital dance and to experiment with using virtual bodies as well as live dancers for the process of choreography.

Janet writes:

There is something magical about creating and viewing a piece of work in miniature. Some of the best works by the painter Paul Klee and the later paper cut-out figures created by Henri Matisse were created in about twelve inches square, no bigger than the desktop of an everyday laptop.



Extract from *The Tutorial Guide to DanceForms* © Janet Randell



Choreographer
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The dance figures in DanceForms are almost puppet-like and seem to attract both dancers and non-dancers. Shape, space, time and rhythm can all be explored in infinite choreographic ways. Work created in this software is crying out to be translated back into live dance in a new and imaginative way.

I love the daring element of choreographing in DanceForms, of being able to push the body to unexpected limits and of challenging live dancers in the studio to endless choreographic possibilities.



Parallel Asides © Janet Randell

Janet Randell

DanceForms



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DanceForms and Live Dance

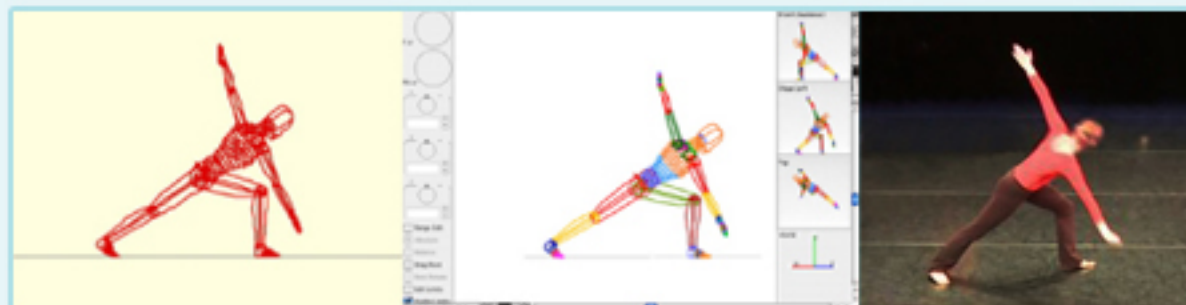
Janet Randell, like Merce Cunningham, uses DanceForms to choreograph, as the software programme can be used as the visual equivalent of a musical score and sketches on a drawing board. Her work with groups of dancers has shown that the digital technology helps to liberate artistic experience and can enhance the interpretation of choreography.

Janet has directed various innovative projects involving the use of DanceForms with live performance for The Cedar Dance Theatre Company and for some of the young dancers from The Place, Central London, the UK's premier centre for contemporary dance, home of Richard Alston Dance Company and the London Contemporary Dance School.

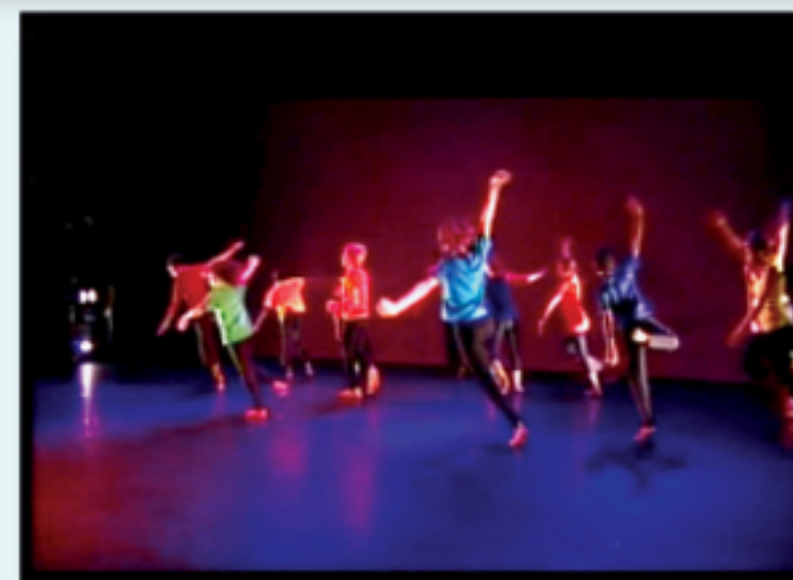
In various digital dance projects at The Place, the dancers were provided with a computer in the dance studio and studied and performed *Dancing Forms for Eight*, a complete digital dance choreographed and animated by Janet Randell in DanceForms, to the music of Pachelbel's *Canon*. In another project the dancers recreated their own fourteen variations from Janet's digital choreographic setting of the dance to percussion. The projects, filmed at the Robin Howard Dance Theatre, The Place, London, and Theatre Severn, Shrewsbury, are featured in Tutorial 5 of *The Tutorial Guide to DanceForms*.

Janet writes:

I wanted the dancers to use the computer as a digital choreographic notepad. My aim was to see how DanceForms could translate as a teaching tool and how easy it would be for dancers to learn the dance sequences in a dance studio using the computer, then work on their own movement variations. I was sure that DanceForms would be a success as a springboard for both teaching and choreographic creativity.



Study extract from *Dancing Forms for Eight*, *The Tutorial Guide to DanceForms* © Janet Randell.



Variations on *Dancing Forms for Eight* performed by Dance Futures Students, Robin Howard Dance Theatre, The Place, London

Janet Randell

DanceForms



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Tutorial Guide to DanceForms - DVD ROM

Produced by Janet Randell
© Cedar Dance Animations Ltd.
Distributed by Credo Interactive Inc.

A digital interactive resource guide for dancers, choreographers, teachers and students of dance, with illustrated tutorial exercises, dance animations and additional material for the school and college curriculum.

Author, producer and animator of *The Tutorial Guide to DanceForms*, Janet Randell shares her knowledge, skill and expertise with the dance world. She presents the *Guide* from the perspective, understanding and thinking of the choreographer, dancer and teacher.

The interactive tutorials are built up step by step, explained in a clear and simple manner with voice over. They are illustrated by a visual feast of hundreds of dance animations and exercises, which Janet Randell has created and choreographed specially for the *Guide* and set out with easy to follow instructions.

Janet writes:

DanceForms has become a new choreographic tool for me. It has been a wonderful and adventurous experience learning how, by using a computer, I can use the process of choreographing live movement on a stage to create and explain what I want digitally.

In The Tutorial Guide To DanceForms, I demonstrate how anyone can download dance poses from the program and start creating a digital dance, which can then be re-created by live dancers. With DanceForms you have the freedom to use your computer as a digital notebook, to create your own choreographic dimensions and sense of space and to choreograph with live dancers



Dancing Forms for Eight choreographed using DanceForms and 3D animation technology, with performances by The Cedar Dance Theatre Company.

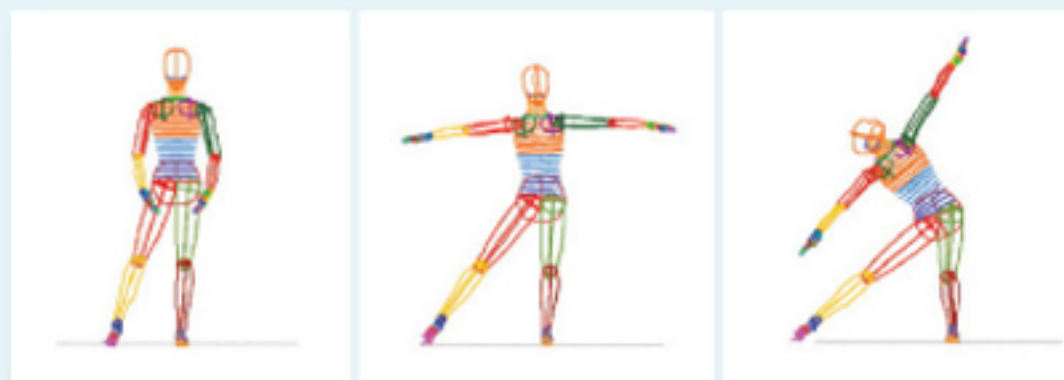
Janet Randell

DanceForms



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Tutorial Guide to DanceForms - DVD ROM continued



Studio Window Study, The Tutorial Guide to DanceForms © Janet Randell

Janet writes:

*My aim in **The Tutorial Guide to DanceForms** is to present the art of choreography and dance in a fresh and creative way and to make digital dance accessible to all, including the most diehard dance technophobe!*

I have taken great pains to approach The Tutorial Guide from the point of view of dancers and choreographers. My wish is simply to provide a beginner's guide to many of the things that choreographers can do in DanceForms, explained through the eyes of a choreographer rather than through those of a software designer.

An avid user of dance animation as a creative tool in both the performance media as well as in the education and disabilities sector, Janet Randell, creator of the DanceForms course, hopes that **The Tutorial Guide to DanceForms** will encourage a wider application of DanceForms in the world of dance, related fields and therapeutic activities.

Janet writes:

I am indebted to Credo for having produced one of the most inspiring and creative tools to hit the dance world!



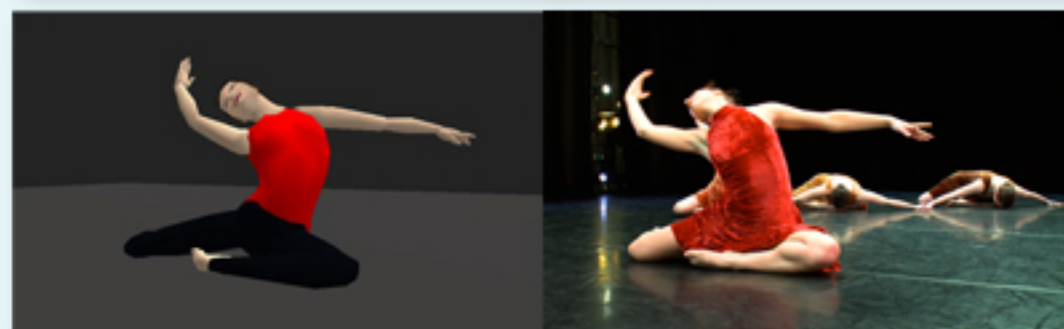
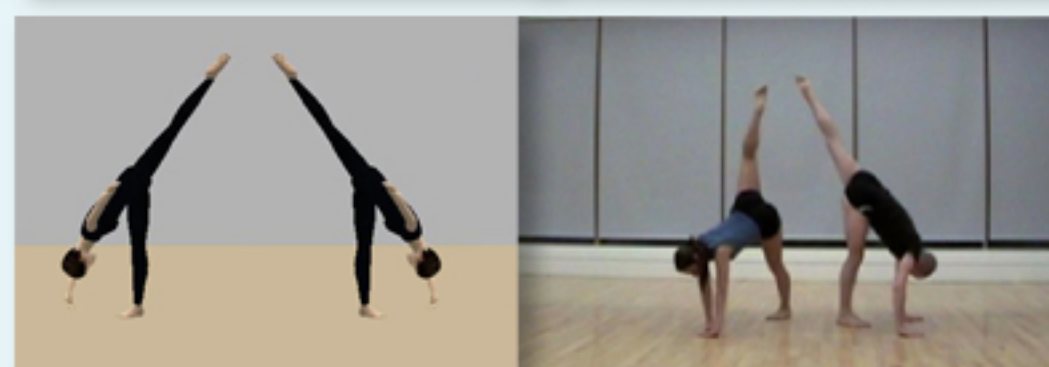
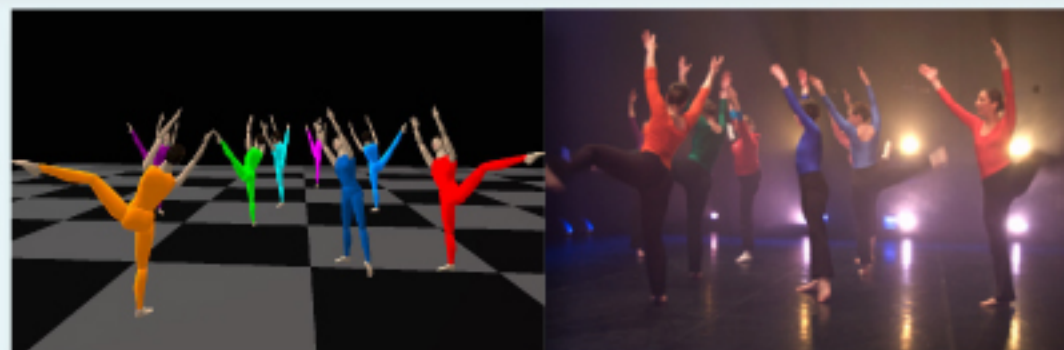
Study in movement - Levels
(extract from *The Tutorial Guide to DanceForms*) © Janet Randell

Janet Randell

Gallery



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Dancing Forms for Eight choreographed using DanceForms and 3D animation technology, with performances by The Cedar Dance Theatre Company, London.

Janet Randell

DanceForms



Janet Randell: Director, Author, Choreographer, Animator

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